

ABORIGINAL INTEGRATION – Grade 3

| Curriculum | CONTENT/BIG IDEA | Elaboration |
|----------------|---|--|
| Social Studies | Oral history, traditional stories, and artifacts as evidence about past First Peoples cultures | <p>Sample topics:</p> <ul style="list-style-type: none"> • Tools • Earth mounds • Petroglyphs • Oral stories • Sacred or significant places and landforms • Weapons |
| Language Arts | Develop awareness of how story in First Peoples' cultures connects people to land | First People' stories were created to explain the landscape, the seasons, and local events |
| | Show awareness of how story in First Peoples' cultures connects people to family and community | <p>Traditional and contemporary First Peoples' stories take many forms (ie, prose, song, dance poetry, theatre, carvings, pictures) and are told for several purposes:</p> <ul style="list-style-type: none"> • Teaching (ie, life lessons, community responsibilities, rites of passage) • Sharing creation stories • Recording personal, family, and community histories • "Mapping" the geography and resources of an area • Ensuring cultural continuity (ie, knowledge of ancestors, language) • Healing • Entertainment <p>(from <i>In Our Own Words: Bringing Authentic First Peoples Content to the K-3 Classroom</i>, FNEESC/FNSA 2012)</p> |
| Math | Draw upon local First Peoples knowledge and/or expertise of local Elders to make connections to mathematical topics and concepts | |
| Arts Ed | Traditional and contemporary Aboriginal arts and arts-making processes | Dances, songs, stories, and objects created by Aboriginal people for use in daily life or to serve a purpose inspired by ceremonies or rituals as part of cultural tradition |
| Science | Aboriginal knowledge of ecosystems | <ul style="list-style-type: none"> • The interconnection between living and non-living things in the local environment • Population – all the members of the same type of living thing (species) in an area • Communities – different populations in an area living together |